# Cryptanalysis of DCH-n

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**Abstract.** We present collision and preimage attacks on DCH-n. The attacks exploit a design weakness of the underlying compression function. Both attacks require  $2^{45}$  computations and memory.

#### Description of DCH

The hash family DCH is based on the Merkle-Damgard design. Let  $H_i$  be a 512 bit intermediate chaining values,  $M_i$  be a 512 bit message block and f be the compression function. Then the new chaining value  $H_{i+1}$  is produced as follows:

$$H_{i+1} = f(H_i, M_i)$$

The compression function f is defined as:

$$f(H_i, M_i) = H_i + M_i + g(M_i),$$

where q(M) is some transformation irrelevant for our attack.

## Cryptanalysis of DCH

The author in [1] claims that he follows Miyaguchi-Preneel principle for design of compression functions:

$$H_i = E_{g(H_{i-1})}(M_i) \oplus H_{i-1} \oplus M_i$$

Yet, In DCH, the underlying block cipher does not take as a key  $H_{i-1}$ . It rather omits the key input. The compression scheme can be presented as:

$$H_i = g(M_i) \oplus M_i \oplus H_{i-1} = g(M_i) \oplus M_i \oplus g(M_{i-1}) \oplus M_{i-1} \oplus H_{i-2} = \dots$$
$$= g(M_i) \oplus M_i \oplus g(M_{i-1}) \oplus \dots \oplus g(M_1) \oplus M_1 \oplus H_0$$

Let  $\mu(M) = q(M) \oplus M$ . Then the above equation can be rewritten as  $(H_0 = 0)$ :

$$H_i = \mu(M_i) \oplus \mu(M_{i-1}) \oplus \ldots \oplus \mu(M_1)$$

#### Wagner's generalized birthday algorithm

Wagner in [2] explained how to find solution for the equation:

$$x_1 \oplus x_2 \oplus \ldots \oplus x_k = C$$
,

where  $x_i \in L_i$ . He stated that when  $|L_i| \ge 2^{\frac{n}{1+\lg k}}$ , a solution can be found with  $k \cdot 2^{\frac{n}{1+\lg k}}$  computations and memory.

### Collisions and Preimage attack on DCH

Implementing the Wagner's algorithm for finding collisions and preimages is trivial. For collisions we need two pairs of input messages  $M^1 = M_1^1 || M_2^1 || \dots || M_k^1$  and  $M^2 = M_1^2 || M_2^2 || \dots || M_k^2$  such that:

$$\mu(M_1^1) \oplus \mu(M_2^1) \oplus \ldots \oplus \mu(M_k^1) = \mu(M_1^2) \oplus \mu(M_2^2) \oplus \ldots \oplus \mu(M_k^2)$$

This equation can be rewritten as:

$$\mu(M_1^1) \oplus \ldots \oplus \mu(M_k^1) \oplus \mu(M_1^2) \oplus \mu(M_k^2) = 0$$

Thus we have obtained a generalized birthday problem with 2k components. Finding preimages is rather similar. Let  $H^*$  be the target hash values. Then we have:

$$\mu(M_1) \oplus \mu(M_2) \oplus \ldots \oplus \mu(M_k) = H^*$$

Again, we have obtained a generalized birthday problem with k components.

### Complexity and Memory requirements for the Attacks

Both, the collision search and the preimage, attacks requires  $k \cdot 2^{\frac{512}{1+\lg k}}$  computations and memory, where k is the number of the message blocks of the colliding pairs (preimage). Hence, by increasing this number, we can change the expenses. The optimal results are obtained when  $k=2^{23}$ . Then, the memory and complexity requirements are  $2^{23} \cdot 2^{512/24} \approx 2^{45}$ .

# References

- 1. David A. Wilson:The DCH Hash Function. http://web.mit.edu/dwilson/www/hash/dch/Supporting\_Documentation/dch.pdf
- 2. David Wagner: A Generalized Birthday Problem. CRYPTO 2002, LNCS 2442, Springer-Verlag, 2002, p. 288-303.